

Year 2 Coverage, Skills and Vocabulary

| Year 2 | Unit Focus | Prior Knowledge | Skills | Vocabulary |
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| Autumn 1 – Games (Hit, Catch and Run) | To develop hitting skills with a variety of bats. Practice feeding/bowling skills. Hit and run to score points in games. | Developed receiving and sending skills to benefit fielding as a team. Distinguished between the roles of batters and fielders. Introduced to the concepts of simple tactics. | Hitting with bats Use kicking to send a ball to score points. Use underarm bowling. Field to catch and throw to teammates. Play as part of a team to field and hit to score. | Hit, catch, runs, wicket, bats, bowl, feed, throw, catch, underarm, overarm, field, hitter, bowler, posts stumps. |
| Autumn 1 – Dance (Haka 4/8 beats) | To be able to dance with a 4/8 beat count. Start to describe the Haka. Begin to perform in a group. | Pupil engage in different movements of the body. Have been exposed to different types of music. | Moving on beats 4 and 8. To work in a small group. | Beats to four, beats to eights, counting, beats, 24 beats, |
| Autumn 2 – Games (Send and Return) | Be able to track the path of a ball over a net and move towards it. Begin to hit and return a ball with some consistency. Play modified net/wall games throwing, catching and sending over a net. | Develop sending skills with a variety of balls. Track, intercept and stop a variety of balls. Select and apply skills to beat the opposition. | On toes to move forward towards the path of the ball. Identify dominant and non-dominant side. Basic service rules. Perform with increased agility in a conditioned game. Able to self-feed to send a ball to a partner using a racquet. | Serve, bounce, drop, badminton, tennis, volleyball, squash, shuttlecock, racquets. |
| Autumn 2 – Gymnastics | To be able to add together balances, jumping, travelling, rolling into a sequence to perform by self and with a partner. | Started to combine a series of balance, jump, rolls into a sequence. | Perform point balances individually and with a partner. Perform counter balances. Perform different ways of jumping and travelling. Perform different types of roll. To add all the different elements above into a sequence. | Point balances, counter balances, posture, point, toes, feet, jump, together, roll, coordination, cannon, unison. |
| Spring 1 – Games (Run, Jump, Throw) | Throw and handle a variety of objects. Develop power, agility, coordination and balance. Negotiate obstacles showing increased control. | Increased stamina and core strength. Worked collaboratively on more complex tasks. Worked to improve strength, balance, agility and coordination. | Move quickly whilst being aware of other around. Create power with our legs to turn at speed. To move through an obstacle course with speed and accuracy. To choose the best throw for different situations. To use quick feet whilst sprinting. To perform | Run, throw, handle, power, quick, burpee, obstacle, control, stamina, static, dynamic, collect. |

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| Spring 1 – Dance (Bhangra) | To perform using 5 hand gestures and use these to tell a story. To perform a dance with the correct movements. | Pupil engage in different movements of the body. Have been exposed to different types of music. Movement of 4 and 8 beats. | To be able to perform 5 hand gestures. To link the gestures to everyday movements. Understand how to tell a story through gestures. To repeat a dance as a class about animals. | Counting, routines, sequence, hand gestures, story, movement, beats, music. |
| Spring 2 – Games (Attack, Defend, Shoot) | Send a ball using feet and receive a ball using feet. Refine ways to control bodies and a range of equipment. Recall and link combinations of skills e.g. dribbling and passing. | Can recognise rules and can apply them. Can use and apply simple strategies for invasion games. Describe why we take part in exercise and enjoy it. | To kick a ball over short and long distances. To stop a ball with control using a foot. To work as a team to keep the ball. To bounce a ball with a partner. To bounce a ball while you are moving (starting to dribble). To pass the ball forward in a game. | Aim, attack, compete, control, cooperate, receive, restart, side-line. |
| Spring 2 – Gymnastics | To be able to mount and dismount the apparatus safely. To lead and copy different movements on the apparatus. To perform sequence of moves and balances on the apparatus. | Develop an understand of different apparatus and how use them safely. Starting to balance, jump, mount and dismount equipment correctly. | To mount and dismount a apparatus and travel across the apparatus at different level. Perform point balances on the bench and apparatus. To be able to lead and copy a partner on a bench and apparatus. Perform a counter balance on a bench and apparatus. | Balls of feet, posture, travelling, mount, dismount, point balance, apparatus, counter balance, lead, copy, sequence. |
| Summer 1 – Games (Send and Return) | To be able to make it difficult for an opponent to score a point. Begin to choose specific targets. Transfer net/wall skills. Improve co-ordination and agility and use these skills within games. | Tracked a ball over a net and move towards it. Begun to hit and run with the ball with some more consistency. Played wall and net games using throwing, catching and sending over a net. | Feed a ball to a partner with more consistency. Send a ball to different parts of the court. To throw and catch in a seated position. Accurately serve a ball to different parts of a court. Understand how to use overarm attacking shot in a game. | Front, back, tactics, compete, score, wide, deep, rotate, point. |
| Summer 1 – Games (Hit, Catch, Run) | Working on a variety of ways to score runs in different hit, catch and run games. Work in teams to field. Begin to play the role of backstop. | Have developed hitting skills with a variety of bats. Practised feeding and bowling skills. Started to hit and run to score a point in the game. | Increase running pace to score runs. Experience the role of a backstop. Move inline to stop the ball. Outwit the bowler to kick in different directions. | Outwit, bowler, strike, stump, stumping, backstop, position, role. |
| Summer 2 – Games (Attack, Defend, Shoot) | Select and apply a range of simple tactics. Work with others to build basic attacking play. Recognises good qualities in self and others. | Can send and receive a ball using feet. Recall and link combinations of skills e.g. dribbling, passing etc... | Throw different types of equipment. Starting to move into space after passing the ball. Pass and move forward with a partner to a target. Position self as a goalkeeper. | Rebound, aim, speed, direction, scoring, control, following, interception, tactics. |

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| | | | Intercept the ball from an opposition player. | |
| Summer 2 – Athletics | To practise different elements of athletics by throwing underarm and overarm, jumping off one/two feet. Starting to use the correct technique for shot putt and the hop stage of the triple jump. | Have started to understand and learn the different techniques used in athletics Looking closely at running, jumping and throwing. | Know how to throw underarm and overarm and when to use this. Know how to jump off two feet onto two feet and one foot onto two feet – know which is the stronger foot. Correct techniques for running, walking and jogging. Start to perform the correct standing and throwing technique for the shot putt. Perform the hop stage of the triple jump. Practise learning the hand over technique standing still and jogging in a relay. | Underarm, overarm, feet, jump, one foot, two feet, bend, knees, stronger, technique, running, walking, jogging, shot putt, standing, hop, step, triple jump, hand position, hand over. |

*A combination of Sports Plus and PE Hub have supported the planning of this document.